### **ART (ART)**

#### Courses Related in Content (see page 35)

### 100 ART APPRECIATION 3 UNITS C-ID ARTH 100

3 hours lecture

In this introductory course, students will learn how to examine, compare, analyze, evaluate, interpret, and discuss works of visual art within their cultural contexts. Art media for study will include drawing, painting, printmaking, photography, sculpture, ceramics, textiles, film, architecture, etc. Works for examination will encompass representative artistic styles from western and other major world cultures, and will also include the artistic contributions of women and minority cultures.

AA/AS GE, CSU, CSU GE, IGETC, UC

# 120 TWO-DIMENSIONAL DESIGN 3 UNITS C-ID ARTS 100

2 hours lecture, 4 hours laboratory

Introduction to the two-dimensional arts. Students will study the great works of the human imagination while focusing on those of historical, theoretical and cultural relevance. Students will examine form and content through the application of art elements and principles of design.

AA/AS GE, CSU, CSU GE, IGETC, UC

# 121 PAINTING I 3 UNITS C-ID ARTS 210

Prerequisite: "C" grade or higher or "Pass" in ART 120 or 124 or equivalent

2 hours lecture, 4 hours laboratory

Introduction to painting with an emphasis on painting tools, materials, techniques and color principles. Students will develop skill in handling form, space, and plastic aspects of acrylic and/or oil paints.

CSU, UC

# 124 DRAWING I 3 UNITS C-ID ARTS 110

2 hours lecture, 4 hours laboratory

Introduction to drawing theory and practice. Students will study major works of art in relation to drawing techniques, illusion of space, and composition through a variety of media.

AA/AS GE, CSU, UC

# 125 DRAWING II 3 UNITS C-ID ARTS 205

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent

2 hours lecture, 4 hours laboratory

Builds on the drawing techniques and composition concepts covered in ART 124 to include new mediums to address creative problem solving and refine drawing skills. Introduces brush, pen and ink into the drawing process with an emphasis on line quality and modeling using washes, hatching and stippling. Colored pencil and mixed media are explored using a variety of linear and tonal techniques. Scientific perspective is extended from ART 124 to include measuring, inclining planes, circles, shadows and reflections.

CSU, UC

# 129 THREE-DIMENSIONAL DESIGN 3 UNITS C-ID ARTS 101

2 hours lecture, 4 hours laboratory

Introduction to the fundamental principles of three-dimensional composition emphasizing the formal elements and language of design. Basic visual, tactile and conceptual methods of defining space are examined in a series of compositional exercises. A variety of materials are used to explore the elements of line, shape, mass, texture and volume through the application of design principles such as

balance, emphasis, rhythm, harmony, contrast, repetition, proportion, scale and unity. The historical development of design and aesthetics is studied along with how social, political and cultural beliefs have influenced artists and design professionals. Assignments are non-technical and do not require prior knowledge of tools and equipment. This is a comprehensive introductory course that could lead to future study in a diverse range of art and design professions.

AA/AS GE, CSU, UC

### 135 WATERCOLOR I 3 UNITS

2 hours lecture, 4 hours laboratory

Introduction to basic watercolor tools, materials and techniques emphasizing color principles and skill development in watercolor media.

CSU, UC

# 140 HISTORY OF WESTERN ART I: PREHISTORIC TO 1250 A.D. 3 UNITS C-ID ARTH 110

3 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting) of the western world from prehistory to circa 1250 A.D. AA/AS GE, CSU, CSU GE, IGETC, UC

#### 141 HISTORY OF WESTERN ART II: CIRCA 1250 A.D. TO PRESENT TIME 3 UNITS C-ID ARTH 120

3 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting, printmaking, photography) of the western world from the late Gothic era to the present.

AA/AS GE, CSU, CSU GE, IGETC, UC

### 143 MODERN ART 3 UNITS

3 hours lecture

Historical survey of the major art forms (primarily architecture, sculpture, ceramics, painting, printmaking and photography) of the late nineteenth and twentieth centuries with geographical emphasis on Europe and America.

AA/AS GE, CSU, CSU GE, IGETC, UC

### 144 ARCHITECTURE OF THE 20TH CENTURY 3 UNITS

3 hours lecture

Historical survey of the 20th century masters of the major movements in architecture and environmental spaces. Global political and social economic influences on concepts, styles, philosophy and artistic expressions in architecture will be studied.

AA/AS GE, CSU, CSU GE, IGETC, UC

### 145 CONTEMPORARY ART HISTORY: 1945-PRESENT

3 hours lecture

Survey of the major artists and art movements from 1945 to the present. Includes such major topics as the analysis and summary of Modernism, the transition from Modern to Post-Modern art, the emergence of non-traditional art media, and the analysis of the influence of global multiculturalism in art. Specific art practices such as painting, sculpture, earthworks, photography, performance, installation, printmaking and architecture will be discussed in relation to the cultural dialogue they establish or to which they respond.

AA/AS GE, CSU, CSU GE, IGETC, UC

### 146 ASIAN ART 3 UNITS C-ID ARTH 130\*

3 hours lecture

This course provides a select overview of art and architecture from India, Southeast Asia, China, Korea, and Japan, from prehistory to modern times with an emphasis on content, context, and style. The course covers subject matter, function, iconography, patronage, artistic methods and influences, and social and cultural contexts of artworks and monuments. The course includes art from: the Indus Valley, Early Buddhist and Hindu Art in Southeast Asia, later Indian art including Mughal, Neolithic through early Imperial China, Northern Wei through Tang dynasties, later China through contemporary era, Korea, archeological Japan through Heian, and later Japan through contemporary era.

AA/AS GE, CSU, CSU GE, IGETC, UC

### 148 APPLIED DESIGN AND CRAFTS 3 UNITS C-ID ARTS 280

2 hours lecture, 4 hours laboratory

Design and construction of aesthetic and functional art projects using a variety of materials and processes to create applied design and crafts from a global perspective.

AA/AS GE, CSU, CSU GE

#### 149 HISTORY OF GRAPHIC DESIGN 3 UNITS

3 hours lecture

This course examines graphic design as a vital component of each culture and period in human history. Leaders in design, innovated technologies and import design movements are covered in their historical context. This course is for students majoring graphic design, art history, studio arts and anyone interested in the history of graphic design.

### 177 DIGITAL DRAWING AND PAINTING 3 UNITS

2 hours lecture, 4 hours laboratory

This introductory course uses computer based technologies and its application for digital drawings and paintings. Students will develop digital images that showcase perceptual skills, conceptual strategies, production methods and narrative compositions using various software. *CSU* 

### 220 PAINTING II 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 121 or equivalent

2 hours lecture, 4 hours laboratory

Continuation of Painting I with an emphasis on creative problem-solving skills. Students will develop a personal style of expression. *CSU*, *UC* 

### 221 PAINTING III 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 220 or equivalent

2 hours lecture, 4 hours laboratory

Offers a wider selection of painting mediums to include acrylic, oil, egg tempera, casein and encaustic. Students will continue developing a personal style of expression.

CSU, UC

3 UNITS

### 222 PAINTING IV 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 221 or equivalent

2 hours lecture, 4 hours laboratory

Focuses on a series of paintings that develop a personal theme or statement. Advanced painting techniques will be combined with advanced compositional devices.

CSU, UC

#### 224 DRAWING III 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 125 or equivalent

2 hours lecture, 4 hours laboratory

The drawing mediums, skills, techniques and composition concepts used in ART 124 and 125 will be applied to a variety of subject matters. Students will draw different subject matters including but not limited to animals, plants, still life, landscapes, seascapes, cityscapes, etc.

Emphasis is on making effective compositions with good craft.

CSU, UC

#### 225 DRAWING IV 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 224 or equivalent

2 hours lecture, 4 hours laboratory

Focuses on drawing-based artwork that results in artwork that has a personal theme or statement. Students will explore several advanced compositional devices while pursuing their themes. Portfolio preparation is emphasized.

CSU, UC

# 230 FIGURE DRAWING I 3 UNITS C-ID ARTS 200

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent

2 hours lecture, 4 hours laboratory

Utilizes the skills and concepts developed in ART 124 to address the drawing of the nude human figure. Students will learn how articulation, standard proportion, bones and muscles influence the rendering of the human form. Drawing will be done from live models with studio lighting. Emphasis is on representational drawing with line and value. This course is important for anyone dealing with the human figure, i.e., drawing, painting, sculpture, photography, illustration, graphic design, fashion design, etc.

CSU, UC

#### 231 FIGURE DRAWING II 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 230 or equivalent

2 hours lecture, 4 hours laboratory

Builds on the concepts and skills developed in ART 230. Surface anatomy related to the bone and muscle structure of the nude human form is studied along with the proportions and anatomy of the human head. Students will work with achromatic and chromatic drawing mediums.

CSU. UC

### 232 FIGURE DRAWING III 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 231 or equivalent

2 hours lecture, 4 hours laboratory

Concentrates on integrating the human figure into a compositional environment. Figure drawing techniques from ART 230 and 231 will be integrated into the design process.

CSU, UC

### 233 FIGURE DRAWING IV 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 232 or equivalent

2 hours lecture, 4 hours laboratory

Focuses on figurative artwork that develops a personal theme or statement. Students will be asked to explore several advanced compositional devices while pursuing their themes. This class emphasizes portfolio preparation.

 $\mathit{CSU},\,\mathit{UC}$ 

### 235 WATERCOLOR II 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 135 or equivalent

2 hours lecture, 4 hours laboratory

Continuation of Watercolor I techniques with an emphasis on creative problem solving and aesthetic compositions.

CSU. UC

#### 236 WATERCOLOR III 3 UI

Prerequisite: "C" grade or higher or "Pass" in ART 235 or equivalent

2 hours lecture, 4 hours laboratory

Continuation of Watercolor II skill and composition techniques. Students will develop a personal style of expression.

CSU, UC

#### 241 ILLUSTRATION I 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 124 or equivalent

2 hours lecture, 4 hours laboratory

This course serves as an introduction to illustration. The course stresses the creative interpretation of subjects, situations, and themes within the context of commercial art such as advertising, editorial, book illustrations, cartooning, and renderings. Emphasis is on developing and communicating visual ideas and imagery. Various media and techniques will be explored.

CSU, UC

#### 242 ILLUSTRATION II 3 UNITS

Prerequisite: "C" grade or higher or "Pass" in ART 241 or equivalent

2 hours lecture, 4 hours laboratory

This course is a continuation of the concepts and techniques presented in Illustration I. Increasingly more advanced illustration projects, techniques, concepts and methods will be presented. Emphasis is placed on the development of original concepts, refinements of techniques, production methods and development and presentation of portfolio quality artwork. In addition, rendering will be presented and incorporated in several projects. *CSU*, *UC*